

JUSTIN ABLANG

An experienced and passionate artist seeking new challenges as a 3D Artist in the gaming industry. Highly proficient in 3D Modeling and animation, with experience in managing game productions, taking lead in Art Direction, and creating high quality art assets. Offers a strong attention to detail, excellent communication skills, delivering work in a timely manner, and a strong ability to go above and beyond.

EXPERIENCE

LIGHT & WONDER | Chicago, IL

- **Senior 3D/Game Artist, Game Development**
Mar. 2024 - Present / Full-time

- Model, animate and texture 3D game assets ranging from environmental backgrounds, game characters, props and symbols.
- Work alongside engineers and tech artists to come up with solutions to complex Unity effects.
- Lead and manage progress of assigned team members, handle cross communication with other studios and assign new daily tasks for artists and engineers on assigned games.
- Create high-quality 2D digital art assets ranging from digital backgrounds, video game characters, symbols, and unique particle systems.
- Collaborate closely with Lead Game Designers and Engineering team for conceptualizing new ideas on overall game design, symbols, animations, environmental backgrounds, and visual effects.
- Create team goals, meetings and plan out work schedules to reach deadlines for art delivery and milestone presentations.

- **Game Artist, Game Development**

- Feb. 2021 - Mar. 2024 / Full-time**

- Create high-quality digital art assets ranging from digital backgrounds, video game characters, symbols, 3D models and unique particle systems.
- Collaborate closely with Lead Game Designers and Engineering team for conceptualizing new ideas on overall game design, symbols, animations, environmental backgrounds, and visual effects.
- Create team goals, meetings and plan out work schedules to reach deadlines for art delivery and milestone presentations.

- **Associate Artist, Game Development**

- Aug. 2018 - Feb. 2021 / Full-time**

- Collaborate with Game Development Teams and Lead Artists to create a wide range of 2D and 3D assets, digital paintings, and animations. While maintaining excellent art quality regarding character design, color theory, lighting, and composition.
- Tasked to create new concepts for upcoming projects all the way to final polish in a timely manner.

- **Intern Artist, Creative Services**

- Apr. 2018 - Aug. 2018 / Full-time**

- Documented art assets while maintaining excellent file structure and organization to better service global development.
- Tasked to reach out to other artists for missing archived game assets and footage to ensure all files are linked properly in work files.
- Participated in game asset creation and concept for current and future games under supervision.

PARSONS CORPORATION | Chicago, IL

- **3D Modeler / Animator**
Aug. 2014 - Sep. 2015 / Contract

- Collaborated on general projects with Architects and Designers to visualize and plan architectural, propositional, and 3D designs based on map zoning, blueprints, and accessibility.
- Responsible for replicating CAD files in 3D Studio Max for high quality stills, visual comparisons, animations, and presentations with photo-realistic renders.
- Monitored and ensured quality of 3D prints from beginning to completion for accurate visual representation for clients.

CONTACT

j.ablang.3dart@gmail.com
www.3djustinablang.com

EDUCATION

The American Academy of Art
Chicago, IL

BFA in 3D Modeling & Animation
Aug. 2010 - May 2014

Graduated with Honors, 3.5 GPA

SKILLS

SOFTWARE

Autodesk 3Ds Max	Photoshop
Autodesk Maya	Illustrator
ZBrush	After Effects
Blender	Premiere Pro
Substance Painter	Unity

DESIGN

3D/2D Animation	Concept Art
Motion Graphics	Storyboarding
User Experience	Character Design
Visual Design	
Digital Illustration	

GAMES RELEASED

James Bond Live or Let Die
Spartacus
Mysteries of RA
Lil' Red
The Hobbit
Dancing Drums Prosperity
Wonka - Dreamers of Dreams
Monopoly Cheaters Edition
Pirate Magic Lamp
Explorer Magic Lamp
Dancing Drums Ultimate Explosion
King Kong: Skull Island
Dancing Drums Revolution

AWARDS

Light & Wonder

- Dancing Drums Prosperity
Elite Game 2021, Best Performance
- Wonka - Dreamers of Dreams
Elite Game 2022, Best Performance